

# Chinedu Bill Obasi

Artist / Designer obasibill@gmail.com obasidesign.com

## **Skills**

- Concept Design
- Illustration
- Graphic Design
- Motion Graphics
- Unreal Engine
- Flash
- Blender
- Adobe Creative Suite

# **Work Experience**

#### **UI ARTIST**

Wargaming | Mar 2021 - Present

- Designed and illustrated various screens, graphics, iconography and medals through out all areas of the game
- helped create and implement various style guides for different releases
- Concepted VFX motion graphics for various game elements
- Implemented assets in proprietary engine
- Shipped World of Tanks: Modern Armor

#### **UI ARTIST**

V1 Interactive | Sep 2018 - Mar 2021

- Designed and illustrated screens, graphics and iconography
- Concepted VFX motion graphics for 2d game elements
- Implemented 2d assets in Unreal Engine 4
- Designed concepts and mood paintings for early game pitches
- · Shipped Disintegration.

## **Education**

#### **GRAPHIC DESIGN**

Seattle Central Creative Academy | 2016 - 2018

#### **DIGITAL ART AND ANIMATION**

Digipen Institute Of Technology | 2013 - 2015